

Student's Workbook

Unit 1. What is a game? My First Game.

Key words

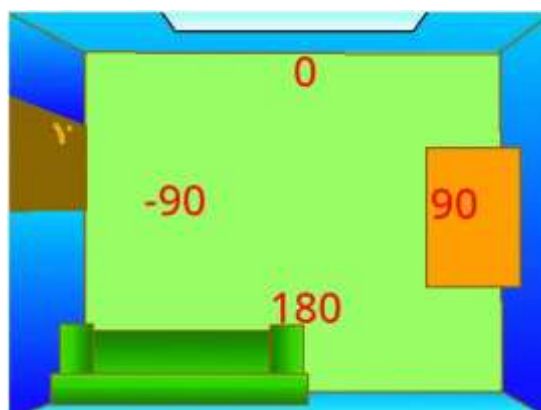
- Homework. Scratch account.
- Painting.
- Advertisement.

Task No. 1

Make an algorithm of a task out of these commands for yourself. Just place them in the right order.

1. End;
2. Start;
3. Making a computer game;
4. Learning how to program;
5. Going to RobboClub;

Task No. 2



An invisible crab looks in the (-150) degree direction. What does it see? (Sofa).



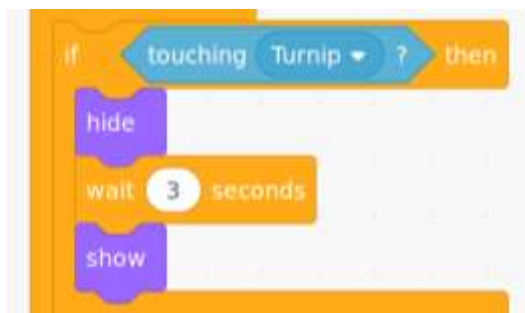
Task No. 3

Make correct pairs of numbers and letters to denote the movement direction of the sprite.

- | | | | |
|-----------|----------|---------|----------|
| 1. Right. | 2. Left. | 3. Up. | 4. Down. |
| A. 180; | B. 90; | C. -90; | D. 0 |

Task No. 4

What do you think will appear in 3 seconds? Choose the answer:



1. Old woman.
2. Old man.
3. Mouse.
4. Turnip.
5. It can't be defined by this fragment!

Please rate how much you liked the lesson.

