

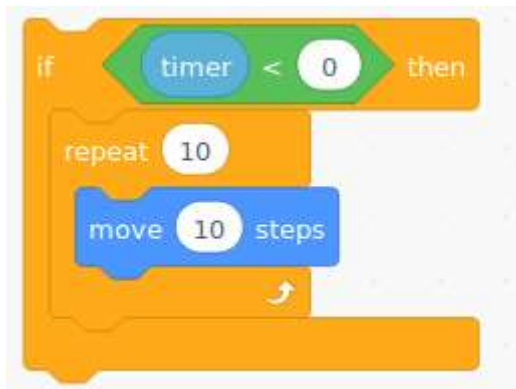
# Student's Workbook

## My First Game. Lesson 2

### Key words

- Homework. Scratch account.
- Clones
- Timer
- Variables
- Sounds
- String operator

### Exercise No. 1



How many steps will the sprite make?

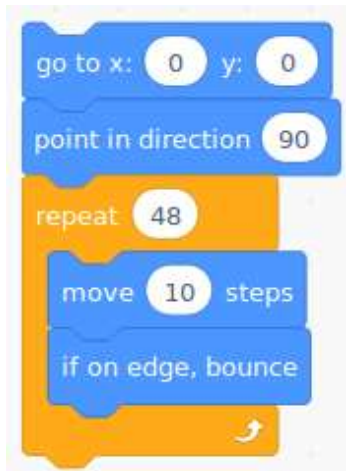
### Exercise No. 2



What value of the click will we see in the table of variables on the scene?



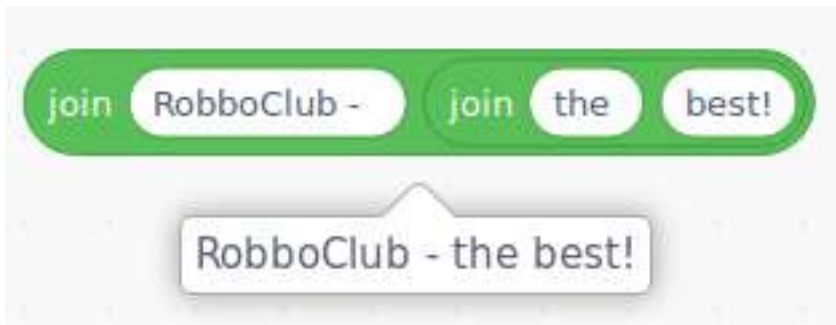
### Exercise No. 3



Where will the sprite be? Will he be in the center of stage?

### Exercise No. 4

How many signs are there in the boxes? Encircle the right answer.



19      20      21      22

Please rate how much you liked the lesson.

