

# Activity Book

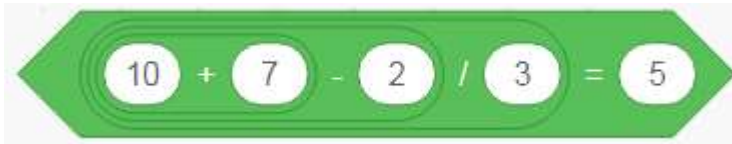
## My game. Unit 4

### Key words

- Graphic editor
- Sounds, music
- Animation
- Game level adding
- Audio editor

### Task № 1

If we click on this mathematical operator assembly, what English word will we see?



- 1) true
- 2) five
- 3) false

### Task № 2

There are two scripts of one type of control on the left, and a script of another type of control on the right.

What control is necessary to move the sprite faster from the lower-left corner to the upper-right corner? Circle it.



```

when up arrow key pressed
  point in direction 0
  move 10 steps

when right arrow key pressed
  point in direction 90
  move 10 steps

when clicked
  forever
    if key up arrow pressed? then
      point in direction 0
      move 10 steps
    if key right arrow pressed? then
      point in direction 90
      move 10 steps
  
```

### Task № 3

Is it possible to plunge backwards? Circle this opportunity.



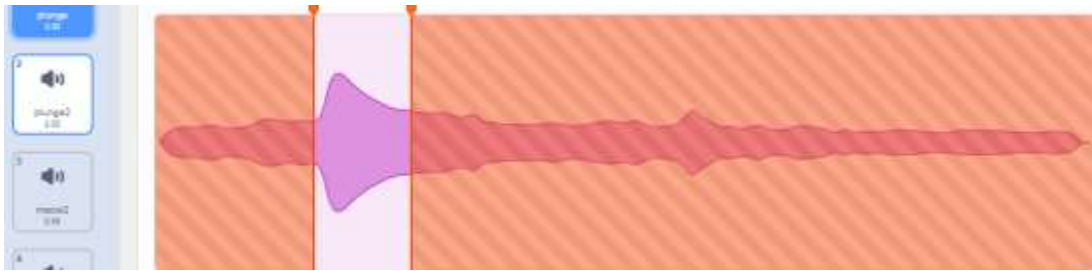
### Task № 4

This is the same sound of a plunge in the water. One young programmer decided to cut it like this. Why did he do that? Circle your version. Check if you can.

- 1) to make the cat less wet;
- 2) to use this cropping as the sound of a shot;



3) so that the sprite doesn't waste time for sound.



Please rate how much you liked the lesson

