

# Workbook student

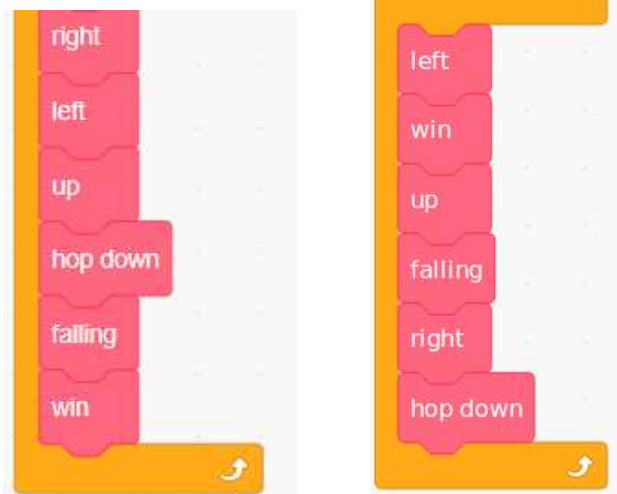
## Dino. The final. Unit 6

### Keywords

- Other blocks
- Logical operator
- Graphic editor
- Further development of the game

### Task No. 1

How does the program depend on the arrangement of subprograms? Which script is correct? Circle.

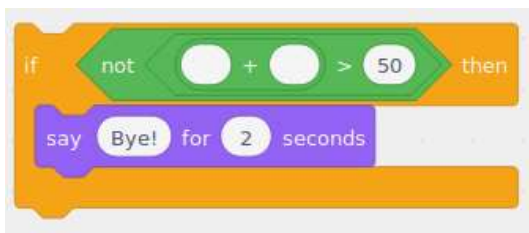


## Task No. 2

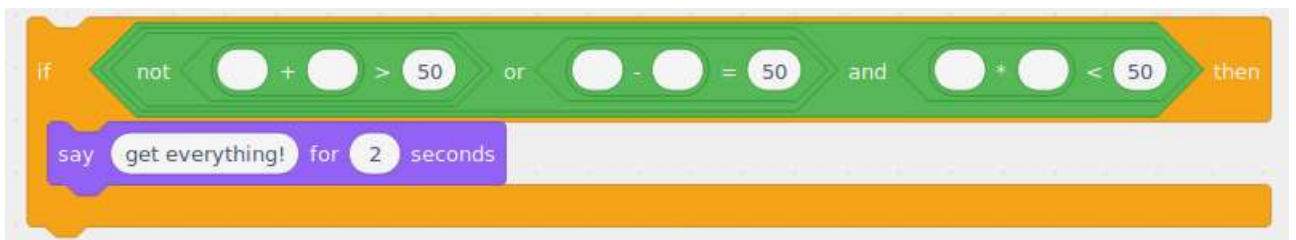
1. Work. 2. The difference. 3. Amount. 4. Private. Put the numbers on the operators:



At the bottom 2 encryption. Read any:



1) Decryption: \_\_\_\_\_

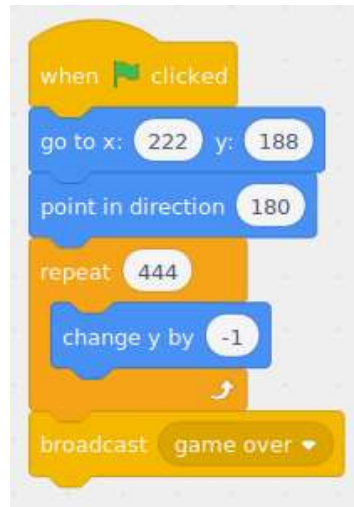


2) Decryption:  
 \_\_\_\_\_  
 \_\_\_\_\_

## Task No. 3

What task can a sprite with this script perform?





- 1) Message generator;
- 2) Distance meter;
- 3) Timer;
- 4) Antagonist of the protagonist.

## Task No. 4

Plots for the games I will take from:

- |                                     |                                 |
|-------------------------------------|---------------------------------|
| 1) my own life,                     | 2) from the life of the school, |
| 3) from the life of my grandfather, | 4) from cartoons,               |
| 5) from other games.                |                                 |

Add your own

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